

a ~~claims~~ what is claimed is:
add a4

1. A method of processing a data stream for object-based coding of moving image sequences for video objects having any size and shape, including the following steps:
 - a local time base information is inserted before the actual information on the video object,
 - signaling information indicating whether a video object is to be decoded for playback or displayed is always inserted into the data stream before or after this time base information, regardless of the external form of the video object.
2. The method according to Claim 1, characterized in that the signaling information indicates two states for a video object, namely the coded state and the non-coded state, where the transmission of information on the video object is terminated for the non-coded state and the display is suppressed for this video object.
3. The method according to Claim 1 or 2, characterized in that for video objects whose signaling information corresponds to the non-coded state, the corresponding video object is no longer displayed at a time determined by the local time base information.
4. The method according to Claim 1 or 2, characterized in that for video objects whose signaling information corresponds to the non-coded state, the corresponding video object is no longer displayed at the next time when there is to be a display after the time

~~determined by the local time base information.~~